

Physical Education

Curriculum Overview

All children are entitled to a curriculum and to the powerful knowledge which will open doors and maximise their life chances. Below is a high-level overview of the critical knowledge children will learn in this particular subject, at each phase from EYFS through to Year 11, in order to equip students with the cultural capital they need to succeed in life. The curriculum is planned vertically and horizontally giving thought to the optimum knowledge sequence for building secure schema.

		Knowledge; sl	d at each stage*			
		Cycle 1	Cycle 2	Cycle 3		
EYFS	New Gymnastics: movements; Gam balancing; jumping; catch hopping; walking bean finding		g and kicking to music individua			
YEAR 1 Developing fundamental movements	New learning	1. Fundamental movements (gymnastics) Safety with equipment; balancing; shapes of the body; forms of travel and climbing equipment 2. Fundamental skills (running and jumping) Moving with coordination and control; move confidently in space; awareness of others when moving in small spaces	3. Fundamental movements (dance) Copy and remember moves and positions; communicate a mood; feeling; idea; move with control and coordination 4. Fundamental skills (throwing and catching) Control of a ball; moving a ball around a space using different parts of the body; throwing and catching in small games	5. Fundamental skills (invasion games) Individual and team games; directional invasion; space in a game 6. Fundamental skills (athletics) Throwing objects of different shapes and sizes; running different distances; jumping different ways		
De	Interleaving	KS1a EYFS	KS1a, KS1c EYFS	KS1a, KS1b		
YEAR 2 Developing fundamental movements	New learning	7. Fundamental movements (gymnastics) Copy and remember actions with control and awareness of space; show contrast (levels); stretch and curl to develop flexibility 8. Fundamental skills (throwing and catching) Control of a ball; moving a ball around a space using different parts of the body; throwing; rolling; kicking and catching of different objects; sending an object towards a target	9. Fundamental movements (dance) Copy and remember moves and positions; communicate a mood; feeling; idea; move with control and coordination 10. Fundamental skills (striking and fielding) Sending an object towards a target; using different types of bat to send a ball towards a target; developing hitting and kicking skills	Invasion games: 2, 4; Athletics: 2, 4 11. Fundamental skills (athletics) Moving with agility; balance and coordination through running; jumping; hopping and skipping 12. Fundamental skills (invasion games) Using running; jumping and catching in combination; basic concepts of attack and defence; invading an area; using different sports		
	NCPE aims	KS1a	KS1a, KS1a	KS1c, KS1b		
	Interleaving	Gymnastics: 1 Throwing and catching: 4	Dance: 3 Striking and fielding: 4	Invasion games: 2, 4, 5, 8, 10 Athletics: 2, 4, 6		
YEAR 3 Developing fluency in fundamental movements	New learning	13. Developing movements (gymnastics) Plan; perform and repeat sequences; alignment of body parts; move with fluency and expression; changes of speed; direction and level; travel 14. Developing skills (throwing and catching) Tracking different sizes of balls, catching after multiple bounces, one bounce, exploring two handed throwing, one handed throwing	15. Developing movements (dance) Plan; perform and repeat sequences; alignment of body parts; move with fluency and expression; changes of speed; direction and level; travel 16. Developing skills (striking and fielding) Returning a ball sent by an opponent; send and receive; using skills in combination; throwing and hitting with a degree of accuracy	17. Developing skills (athletics) Running and jumping skills in combination; range of throwing skills; competing with others; variety of jumps with balance and control 18. Developing skills (invasion games) Maintain possession of the ball; invasion; compete with others; begin making decisions when in possession of the ball (team); game sports such tag rugby and netball		
	NCPE aims	KS2c, KS2a	KS2d, KS2a, KS2b	KS2a, KS2b, KS2c		

		Knowledge; skills and understanding to be gained at each stage*						
		Cycle 1			Cycle 2			Cycle 3
	Interleaving	Gymnastics: 1, 7 Throwing and catching	g: 4, 8	Dance Strikin	e: 3, 9 ng and fielding: 4, 10		Invasion game Athletics: 2, 4,	es: 5, 8, 10, 12, 14, 16 6, 11
YEAR 4 Developing fluency in fundamental movements	New learning	19. Developing movements (gymnastics) Plan sequences with fluency and control; travel in a variety of ways; changes of speed; direction and level; use of equipment. 20. Developing skills (invasion games) Develop tactics with teammates; lead others; cause problems for the opposition; use skills to maintain possession; activities to include football, tag rugby, netball		21. Developing movements (dance) Plan sequences with fluency and control; travel in a variety of ways; changes of speed; direction and level; movements that convey ideas 22. Developing skills (striking and fielding) Identify space in a field; work as a team to gain points; tactics for striking and fielding; consistently aim and hit targets; choose the appropriate skill			23. Developing skills (invasion games) Develop tactics with teammates; lead others; cause problems for the opposition; use skills to maintain possession; activities to include football, tag rugby, netball 24. Developing skills (athletics) Running for speed; running for stamina; combination of running and jumping; throwing techniques; compete with others	
	NCPE aims	KS2a, KS2b, KS2c	KS2a, KS2b, KS2d			KS2a, KS2b, KS2c		
	Interleaving	Gymnastics: 1, 7, 13 Invasion games: 2, 4, 5, 8, 10, 12, 14, 16, 18		Dance: 3, 9, 15 Striking and fielding: 4, 10, 16			Athletics: 2, 4, 6, 11, 17 Invasion games: 2, 4, 5, 8, 10, 12, 14, 16, 18, 20, 22	
YEAR 5 Refining and applying fundamental movements	New learning	25. Refining movements (gymnastics) Refine movements into sequences; move in clear and expressive manner; flight; transfer of weight and power in movements; balances and begin to analyse performance 26. Refining skills (invasion games) Gaining possession; combining with team mates; concept of invasion; work alone / in team to win points		27. Refining movements (dance) Fluency; refine movements in sequences; creative ideas; strength and suppleness through moves and stretching 28. Refining skills (striking and fielding) Strike a bowled / volleyed ball; choose appropriate tactics in a game; fielding techniques		29. Refining skills (invasion games) Gaining possession; combining with team mates; concept of invasion; work alone and with team to win points 30. Refining skills (athletics) Running technique; pacing; jumping for height; jumping for distance; introduction of hurdles (mini); compete with others		
	NCPE aims	KS2a, KS2b, KS2c, KS2f		KS2a, KS2b, KS2d, KS2f			KS2a, KS2b, KS2d, KS2f	
	Interleaving	Gymnastics: 1, 7, 13, 2 Invasion games: 2, 4, 5 16, 18, 20, 22, 23		Dance: 3, 9, 15, 21 Striking and fielding: 4, 10, 16, 22		Invasion games: 2, 4, 5, 8, 10, 12, 14, 16, 18, 20, 22, 23, 26 Athletics: 2, 4, 6, 11, 17, 24		
YEAR 6 Refining and applying fundamental movements	Application and extension of key skills	31. Refining movements (gymnastics) Travel; balance; rotations; spring; twist; gestures; flight; linking movements as an individual 32. Refining skills (invasion games) Combine techniques in game situations; anticipating play; defending and attacking		33. Refining movements (dance) Strength; stamina; gymnastics moves; expression; extension and tension; create sequences 34. Refining skills (striking and fielding) Consistency when striking a ball; striking into space; appropriate tactics in a game		35. Fundamentals of fitness Components of fitness; exercises and sports related to components of fitness; improving performance 36. Refining skills (invasion games) Combine techniques in game situations; anticipating play; defending and attacking		
	NCPE aims	KS2a, KS2b, KS2c, KS2	KS2a, KS2b, KS2c, KS2f		KS2a, KS2b, KS2d, KS2f		KS2a, KS2b, KS2d, KS2f	
	Interleaving	Gymnastics. 1,7, 13, 1 Invasion games: 2, 4, 5 16, 18, 20, 22, 23, 26,	s: 2, 4, 5, 8, 10, 12, 14,		Dance: 3, 9, 15, 21, 27 Striking and fielding: 4, 10, 16, 22, 28		Invasion games: 2, 4, 5, 8, 10, 12, 14, 16, 18, 20, 22, 23, 26, 29, 32	
		38. Rugby Handling & carrying, passing, tackling, playing the ball in contact, beating opponents, try scoring	40. Netball Footwork, passing, catching, shooting, marking, positions		42. Table Tennis Forehand serving, forehand push, forehand drive, forehand chop, basic rallying	Stopp throw forehad backh bowling	ing, catching, and batting, and batting, ng action, ng type	46. Dance Leaps, balances, turns and travelling, step patterns, aesthetics, balance and control
	NCPE aims	KS3a, KS3e, KS3f	KS3a, KS3e, KS	53f	KS3a, KS3b, KS3e		KS3e, KS3f	KS3b, KS3d, KS4f
	Interleaving	Football: C Rugby: C	Handball: C Netball: C		Athletics: F Table Tennis: D	Cricke Round		Gymnastics: A Dance: B

^{*}A powerful, knowledge-rich curriculum teaches both **declarative knowledge** (facts; knowing that something is the case; what we think about) and non-declarative or **procedural knowledge** (skills and processes; knowing how to do something; what we think with). There are no skills without bodies of knowledge to underpin them.



In some subjects, a further distinction can be made between substantive knowledge (the domain specific knowledge accrued e.g. knowledge of the past) and disciplinary knowledge (how the knowledge is accrued e.g. historical reasoning).

Please refer to the DAT Curriculum Principles, published on our website, for further information about how we have designed our all-through curriculum.

Appendix A – Summary of secondary interleaving codes

- Prior learning in gymnastics (1, 7, 13, 19, 25, 31) will be expressed as "A"
- Prior learning in dance (3, 9, 15, 21, 27, 33) will be expressed as "B"
- Prior learning in invasion games (2, 4, 5, 8, 10, 12, 14, 16, 18, 20, 22, 23, 26, 29, 32, 26) will be expressed as "C"
- Prior learning in striking and fielding (4, 10, 16, 22, 28, 34) will be expressed as "D"
- Prior learning in the fundamentals of fitness (35) will be represented as "E"
- Prior learning in athletics (2, 4, 6, 11, 17, 24, 30) will be represented as "F"